



Someone Like Me

ART COMPETITION

Win fantastic prizes up to the value of €750 for your school!

Prizes awarded to:

- 1 Junior Winner per County
- 1 Senior Winner per County
- ▲ 1 Overall National Winner

Visit our website

www.SomeoneLikeMeCompetition.ie

for more information and to access our lesson plan resources

DEADLINE FOR ENTRIES:

December 3rd 2021

Early entries are in with a chance of winning a Creative Care Package from ReCreate*



Terms and Conditions apply.

visit www. SomeoneLikeMeCompetition.ie | someonelikeme@realnation.ie Real Nation, 24 Arran Quay, Smithfield, Dublin 7 *Post your entries online with #SomeoneLikeMe for an extra chance to win!

Someone Like Me: Junior Lesson Plan

Junior Infants to 2nd Class

Introduction:

Guess Who!

Ask pupils to take turns in describing one of their friends in class. Other pupils guess who is being talked about.

Class Discussion

After the game, hold a class discussion about making friendships and getting on with others - how we get to know others; finding things in common; respecting differences between one another. Within the class discussion, acknowledge how pupils used different things to describe people which shows how we are all different and unique

Objectives:

- * Appreciate and respect similarities and differences in people
- Develop pupils' awareness and understanding of disability
- Develop a shared understanding of how we should treat others in a caring, sensitive and inclusive way
- * Promote a sense of belonging and connectedness
- Respond artistically and creatively to the theme of 'Someone Like Me'
- Facilitate and encourage pupils to respond to their own work and that of other pupils

Curricular Links:

SPHE – Myself and others/Myself and the wider world **Visual Arts** – All strand units

Development:

- Pass a beanbag around the class, asking pupils as they receive the beanbag, to discuss their knowledge/experience of disability e.g. physical disability; sensory disability such as deafness and blindness; and disability as people get older e.g. the use of hearing aids and walkers.* After this exercise, explain that we might not see what disabilities some people have as some disabilities are not obvious.
- * Group work Draw a ship on the board (see image). Explain that this is a special ship – a 'Friend-Ship' which includes everyone on board. Give each group a page and ask them to draw/write about how we can include others (a person with or without disabilities) in our activities.
- Explain to the pupils that even sometimes if people look similar (they may be siblings, or even twins!) they are still different. They might like different things or prefer different kinds of foods. No two people in the world are exactly alike.
- * Discuss and make a 'Friend-Ship' class poster showing all the ways the class can be inclusive.

Optional: online activity sheet available from www.someonelikemecompetition.ie

* For First and Second class pupils, you can explain that sometimes people can be born with a disability and sometimes a serious illness of serious accident can cause a disability.

Plenary:

It is important to show everyone respect and kindness. How can we do this? How might we show this in a piece of art? Explain to the pupils that they are now going to create a piece of art based on what they have learned, with the title 'Someone Like Me'. They can decide if they want to create a class entry, school entry or an individual entry. Allow some time afterwards for pupils to respond and give a positive critique of each other's work.

You can share the message of
'#SomeoneLikeMe' with a school display, by holding an art exhibition, or on your school website!

To enter:

- 1. Send in your entry along with the completed entry form to the Someone Like Me Project Office at Real Nation, 24 Arran Quay, Dublin 7, D07 W620
- **2.** A brief description explaining the ideas and motivation behind your pupils' piece (junior word count: up to 100 words). Please submit this in addition to the entry form.

For larger/3D pieces you can take photos and send them in with your details.

Remember

You can draw,
paint, print, use
clay, construct a 3D
structure, use fabric
and fibre, use digital
media or get really
creative and use
mixed media.